

# Adam Dargan

## CG Artist

adamdargan.com  
adam@adamdargan.com

### Summary of Qualifications:

Animator with a strong knowledge of the Adobe Suite.  
Focus in Motion Design and 3D Rendering.  
Ability to work with deadlines while maintaining high-quality professional output.

### Summary of Skills:

Motion Graphics	Look Development	Modeling
VFX	Editing	Rendering
3D Animation	Compositing	Texturing

### Technical Skills:

Adobe After Effects	Adobe Media Encoder	Maya
Adobe Photoshop	Adobe Illustrator	Vray
Adobe Premiere Pro	Nuke	Renderman

### Education:

Minneapolis College of Art and Design Bachelor of Fine Arts in Animation	Minneapolis, MN	'16
---	-----------------	-----

### Professional Experience:

CG Artist // Pixel Farm 2D, 3D animation and design for 3M, UHC, and more.	Minneapolis, MN	'P
Freelance Motion Designer // Greater MSP Animated 2D video and ribbons for US Bank Stadium.	Minneapolis, MN	'16
Freelance Animator // Periscope Generate motion graphics for Cox Auto Group.	Minneapolis, MN	'16
Freelance Animator // Big Ten Network Animation and compositing college football highlights.	Chicago, IL	'15
Freelance Animator // Rhymesayers Entertainment Animation and compositing for Atmosphere music videos.	Minneapolis, MN	'15
Intern - Animator // Fallon Worldwide Motion graphics, compositing, and editing.	Minneapolis, MN	'15

### Awards & Recognition:

-New York City Independent Film Festival // Official Selection	'16
-Yale Student Film Festival // Official Selection	'16
-Altered Esthetics Film Festival // Featured Artist	'16
-Minneapolis Underground Film Festival // Official Selection	'15
-Square Lake Film Festival // Official Selection	'15
-Minnesota Electronic Theater // Official Selection	'14
-MCAD Animation Scholarship	'14

### Community/Volunteer Work:

Live Animation Demo // Lead Artist	Walker Art Center	'16
16mm Animation Workshop // Lead Artist	Walker Art Center	'15
Animation Workshop // Lead Artist	Inspyre	'15